# 1. Bring \$10 cash

Berry College requires a car decal and key card to enter and access the living areas on campus. Your deposit will be returned when the decal is turned in at the end of the summer.

## 2. Bible and devotional materials

A cabin devotion guide will be provided, but bring any supplemental materials that would be helpful to you personally for leading devotions related to our daily the mes and your own personal time with God.

#### 3. Crazy costumes

Hats, sunglasses, camouflage attire, etc. for rainy day skits and camp-wide activities. We can show campers what it looks like to have a ton of fun at camp by dressing up for all of our activities. Feel free to visit your local thrift shop or hunt through your closet and bring some fun, crazy (appropriate) costumes.

## 4. Clothing

Reminder: During camp sessions, staffers must always follow WinShape's appearance guidelines.

- For daily camp activities: shorts, t-shirts, tennis shoes, undergarments, swimsuit, etc. Pack enough for up to a 2-week period that you don't mind getting dirty! \*note- staff will receive 8-9 camp shirts to wear on designated days.
- Closed-toed shoes are required.
- Laundry Service is offered every two weeks.
- All Staff will need khaki shorts and a belt to wear on Spectacular Starting Sunday (Opening Day).
- StaffClosingBanquet: "business casual" or Sunday dress (Any clothing should be in keeping with the camp's policy on such issues)
- Returning staff, please bring your rain jacket from previous summers.



# 5. Water bottle and small backpack/drawstring bag

#### 6. Linens

Staffersshouldbringregulartwinsheets,comforter/quilt,pillow,lightblanket,towels (bath and swimming), washcloths, etc.

#### 7. Room Items

- Alarm clock (something other than your phone)
- Music player: radio/CD/lpod player (Christian music only)
- Cabin Decor: Posters, personal affects, etc.

#### 8. Personal Toiletries

Bring whatever you need in order to maintain a good level of personal hygiene. It is recommended to have a caddie/carrier of some kind to keep items organized.

## 9. Personal Musical Instrument (guitar, violin, cajon, etc.)

If you would like to play during the summer in your cabin, during squad time, and possibly during worship services, you may bring your instrument. However, WinShape Camps will not be held liable if your instrument is damaged, lost, or stolen.

#### **Storage Items**

Each counselor will be provided a dresser with three drawers. Any other storage items will need to fit under the bed. The dimensions under the bed are approximately 9 inches in height, 3 ft. in width, and 7 ft. in length. All of your luggage must fit underneath. We recommend dufle bags or plastic storage containers that fit the given dimensions. Due to limited storage space, please do not bring trunks. All Program Staff will live in dorm rooms with a dresser, closet, and storage space under the beds.

### **Elk Adventure Program Staff**

- We provide the majority of the gear and equipment for the adventure program including backpacks, tents, sleeping pads, food and most technical gear. You may bring your own equipment, but WinShape will not be held liable for damage to personal gear.
- The Elkprogram does not merit purchasing expensive clothes or gear unless that is an investment you desire to make. The reality is, camp can be hard on clothes and gear, so in expensive is best! Think small, compact and light weight when purchasing and packing for camp! It is a rule in the wilderness that "cotton is rotten" Avoid cotton when possible. Synthetic materials will dry quicker and keep you warmer compared to cotton.

## **Special Equipment Needed**

In addition to the recommended list for all staff members, here are a few extra items we recommend that Elk staff bring:

- Two water bottles (not a canteen)
- Hiking Backpack (A few packs are available, but you may use your own if desired)
- Hiking Boots (Please break them in before camp!)
- Old jeans, tennis shoes, long sleeve t-shirts (For caving, very muddy)
- Extra pair of tennis shoes
- Sleeping bag small backpacking type (Very compact)
- Raincoat/poncho
- Water shoes (Can be a sandal, but it MUST have a strap around heel)
- Light weight pants for hiking (No jeans)
- Flashlight/headlamp

## **Optional Elk Program Equipment**

- Small pocket knife
- Compass
- Hammock

## **Aquatic Staff**

#### **Special Equipment Needed**

In addition to the recommended list for all staff members, here are a few extra items we recommend that Aquatic staff bring:

- Several bathing suits (For female staff, modest one-piece bathing suits required)
- Water bottle
- Sunscreen
- Several beach towels
- Sunglasses
- Raincoat/Poncho
- Hat/visor
- Non-slip sandals or shoes
- Any activities or ideas that can enhance our swimming program

#### **Equestrian Guides**

#### **Special Equipment Needed**

In addition to the recommended list for all staff members, here are a few extra items we recommend that Equestrian Guides bring:

- Approved riding helmet (A few helmets that can be borrowed, but you may use your own)
- Riding pants and boots, chaps or half chaps if desired
- Clothes appropriate for barn work (Jeans, shirts, muck boots etc. that you don't care if you get soiled)
- Boots for muddy conditions
- Rain gear for morning feeding, rainy days, etc.
- If you desire to bring your own saddle for personal riding, please be aware that you are responsible for it. The tack room is locked when not in use, but others have access to it.

## **Equestrian Guides**

# **Special Equipment Needed**

In addition to the recommended list for all staff members, here are a few extra items we recommend that Equestrian Guides bring:

- Approved riding helmet (A few helmets that can be borrowed, but you may use your own)
- Riding pants and boots, chaps or half chaps if desired
- Clothes appropriate for barn work (Jeans, shirts, muck boots etc. that you don't care if you get soiled)
- Boots for muddy conditions
- Rain gear for morning feeding, rainy days, etc.
- If you desire to bring your own saddle for personal riding, please be aware that you are responsible for it. The tack room is locked when not in use, but others have access to it.

# **Miscellaneous Items**

- Headlamp/flashlight
- Chacos/sandals (optional)
- Eno/Hamock (optional)
- Sleeping Bag (optional)